



HAYDEN BURT

3D CHARACTER
ARTIST

PROFILE

I am a hardworking individual who can work well and get along with others easily. I pay close attention to detail and I always welcome critique and feedback so I can refine my work.

CONTACT ME

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➤ EDUCATION

FERRIS STATE UNIVERSITY

Bachelor of Applied Science

Projected graduation 2027

Digital Animation and Game Design program

3d design concentration

Advanced 3d Character Art

Vehicle and Structure Rendering

GRAND RAPIDS COMMUNITY COLLEGE

Associate of Arts 2023

Dual enrolled

➤ SOFTWARE KNOWLEDGE

3DS Max

Maya

Unreal Engine

ZBrush

Substance Painter

➤ EXPERIENCE

PROJECT

Working together with classmates to create a video game. Modeled and textured the player character

BALLS SOFTEE CREME

Interacting with customers and coming up with creative solutions to fill their requests

FROSTY BOY OF LOWELL

Managing people by delegating tasks and making sure morale stays up